

# How to shoot a Field Archery Tournament

By Karol Swank

Below you will find the different targets, the way they are scored and the markings each person will shoot from.

## FIELD ROUND

**TARGET FACE**



**SCORING**

5 points  
4 points  
3 points

*An arrow shaft need only touch the line to be counted in the area of the next higher value.*

This is a **FIELD TARGET**. Each Archer will shoot 4 arrows at all 14 of the field targets. **ADULTS** (over 18) and **YOUNG ADULTS** (15 through 17) will shoot from the **WHITE** Markers. Youth (12 through 14) shoot the adult stakes up to 50 yards. Any adult yardage over 50 yards will have a **BLUE** Marker which indicates the **YOUTH** shooting position. **CUB** (under 12) will shoot from **BLACK** Markers.

## HUNTER ROUND

**TARGET FACE**



**SCORING**

5 points  
4 points  
3 points

*An arrow shaft need only touch the line to be counted in the area of the next higher value.*

Next we have a **HUNTER TARGET**. Again we have a **known yardage** and each archer will shoot 4 arrows at each of the 14 hunter targets. **ADULTS** (over 18) and **YOUNG ADULTS** (15 through 17) will shoot from the **RED** markers. **YOUTH** (12 through 14) shoot the adult markers up to 50 yards. Any yardage over 50 yards will have a **BLUE** Marker which indicates the youth shooting position. **CUBS** (under 12) shoot (4) arrows from the **BLACK** Markers. A HUNTER TARGET looks like this

## ANIMAL ROUND

**TARGET FACE**



**SCORING**

1st	21 points x-ring
	20 points vital
	18 points wound
2nd	17 points x-ring
	16 points vital
	14 points wound
3rd	13 points x-ring
	12 points vital
	10 points wound

*An arrow shaft need only touch the line to be counted in the area of the next higher value.*

Finally, we have the **ANIMAL ROUND**. This too has 14 targets but the shooting is different. If 1<sup>st</sup> arrow does not score, you will shoot a second arrow. If that arrow does not score, you will shoot a third arrow, for a maximum of 3 tries. Then use the scoring chart above. Arrows must be numbered for this purpose.. (In the case of walk-up targets the first arrow must be shot from the farthest stake, the second arrow from the middle stake, and the third arrow from the nearest stake, in order to be scored.)

Distance Markers are as follows:  
**ADULTS** (over 18) and **YOUNG ADULTS** (15 through 17) shoot from the **YELLOW** Markers.  
**YOUTH** (12 through 14) shoot the adult stakes up to 50 yards. Any adult yardage over 50 yards will have a **BLUE** Marker which indicates the youth shooting position.  
**CUBS** (under 12) shoot (1-3) arrows from the **BLACK** Markers